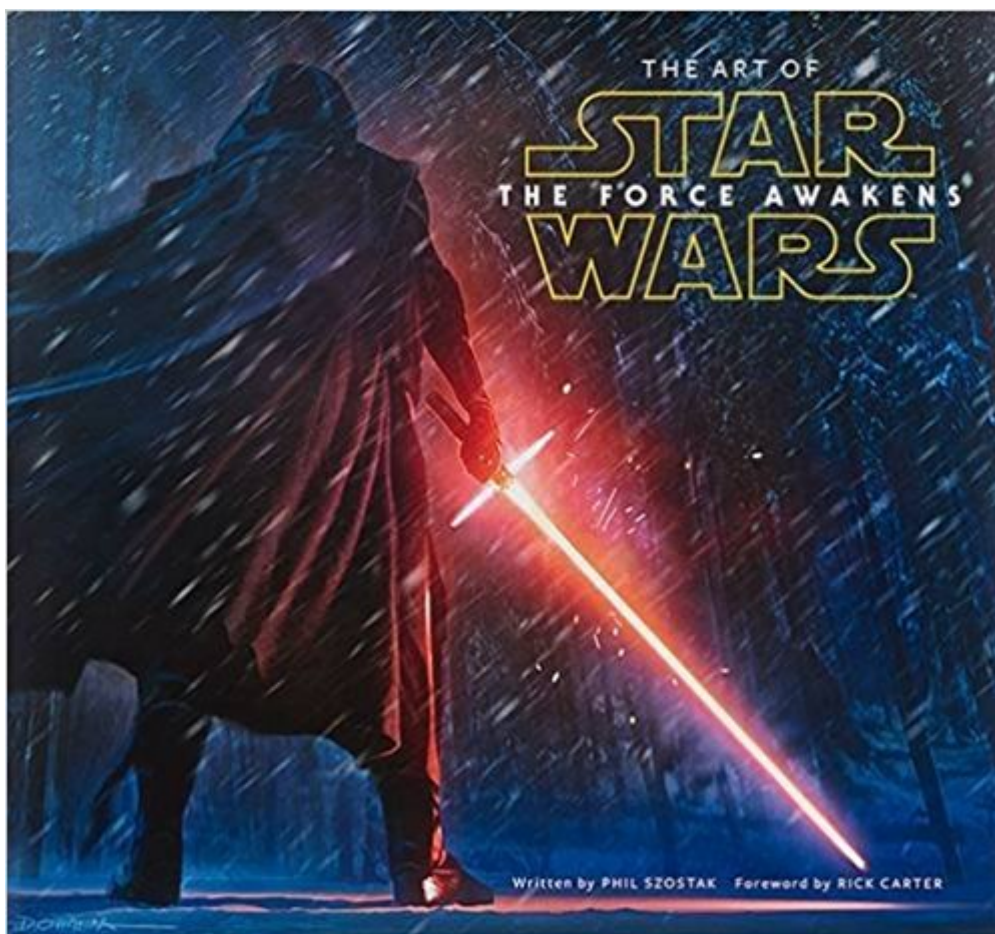


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The Art Of Star Wars: The Force Awakens



Synopsis

Step inside the Lucasfilm art departments for the creation of fantastical worlds, unforgettable characters, and unimaginable creatures. *The Art of Star Wars: The Force Awakens* will take you there, from the earliest gathering of artists and production designers at Lucasfilm headquarters in San Francisco to the fever pitch of production at Pinewood Studios to the conclusion of post-production at Industrial Light & Magic—all with unprecedented access. Exclusive interviews with the entire creative team impart fascinating insights in bringing director J. J. Abrams's vision to life; unused concept art offers glimpses into roads not traveled. Bursting with hundreds of stunning works of art, including production paintings, concept sketches, storyboards, blueprints, and matte paintings, this visual feast will delight Star Wars fans and cineastes for decades to come. *The Art of Star Wars: The Force Awakens* is the definitive expression of how the latest chapter in the Star Wars saga was dreamed into being. ALSO AVAILABLE FROM ABRAMS IN SPRING 2016: *The Making of Star Wars: The Force Awakens* by Mark Cotta Vaz. Forewords by J.J. Abrams and Kathleen Kennedy. ISBN: 978-1-4197-2022-2

Book Information

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Customer Reviews

“An incredibly in-depth look at all the alternate designs that could have ended up onscreen.” (WIRED) “It’s gorgeous to look at and worth buying for that alone, but seeing so much preliminary concept art will just make you appreciate the finished product that much more.” (StarWars.com) “Absolutely brilliant concept art.” (io9/Gizmodo) “It’s a visual feast of fantasy worlds, iconic characters, spectacular spacecraft and colossal creatures.”

(Parade)â œThe Art of Star Wars: The Force Awakens . . . is the rare art book that is actually worth going out and purchasing right now.â • (GeekTyrant)â œAn inside look at [the] evolution and tracks the record-breaking film from its early concept art to its finishing touches.â • (Yahoo! Tech)â œItâ™s fascinating to look at some of the art that preceded the finished product.â • (Flavorwire)â œPacked with breathtaking concept art revealing alternative visions and early ideas for the film.â • (Yahoo! Entertainment)â œSome of the best concept art and behind-the-scenes details have been collected in a book titled The Art of Star Wars: The Force Awakens.â • (ScreenRant)â œEach page . . . is a visual feast.â • (Entertainment Weekly)

Image archivist Phil Szostak was embedded with The Force Awakens art department as a conceptual researcher and archivist from December 2012 through the end of production, and has worked in conjunction with Star Wars art departments for six years at Lucasfilm. A graduate of the School of Visual Arts in New York, Szostak worked for Wild Brain Animation on the Disney Channel series Higglytown Heroes, and he ran the JAK Films Art Department on Skywalker Ranch for over three years before joining the narrative design team on LucasArts' Star Wars: 1313. He resides in San Francisco. Production designer Rick Carter has won two Academy Awards®: One for his design of Steven Spielberg's Lincoln, and one for his otherworldly production design on James Cameron's mega-hit Avatar. Carter received his first Oscar nomination for his work on Robert Zemeckis's Forrest Gump, and an additional nomination for Steve Spielberg's historic epic War Horse. Carter served as co-production designer for Star Wars: The Force Awakens, and is currently collaborating with Steven Spielberg on The BFG. He lives in Los Angeles.

Wow. This artbook is better than I expected, but it's also a bit different than the ones for Episodes I, II and III. The content is interestingly arranged in chronologically in order of the film production, so you can follow along as the art and concepts are developed from January 2013 to January 2015. You'll be able to see the early concepts for Rey and Finn who in the beginning are drawn like they are for some teen movie, and then much later on when it makes more sense to cover up Rey in survival gear-like clothing. So there's no specific section on character designs, environments or vehicles. Everything is just mixed together as and when they were being developed. It's an interesting approach that I'm not sure if it's good or bad. The artworks are fantastic. Most of them are of scene paintings and environments. And these would be the highlight of the book. They are very detailed and beautiful. I think they capture the mood of the film well and the worlds created look really believable and beautiful. One good thing is the artworks feel like they are from Star Wars and

not some first-person-shooter sci-fi video game. There's also insightful commentary from the art department. I'm surprised there aren't more character and creature designs though. For example, you won't get to see the different variations of suits for Poe, Rey, Finn, Kylo Ren or other characters for that matter. Most characters and aliens when they do appear are in the scene paintings. Maybe more will be included in the making-of book. If you want to learn more about the characters, then get *Star Wars: The Force Awakens Visual Dictionary*. Or for vehicles, get *Star Wars: The Force Awakens Incredible Cross-Sections*. This artbook together with the two other books will make for a complete visual collection. And because the book's arranged in chronological order by film production and not the storyline, it can be difficult to locate the information that you want. For example, Rey's art is scattered throughout. Overall, it's not a big deal, at least to me. As a 256-page hardcover artbook, it's really worth the money. Highly recommended for the fans. (See more pictures of the book on my blog. Just visit my [profile](#) for the link.)

This is an amazing art book that would please any star wars fan. Its loaded with content and the pictures look beautiful and cover lots of different things from the new movie. Throughout the book there are brief comments talking about the art teams journey designing everything as well as comments on some of the pictures. Also the book is laid out in a timeline format so that as you go through the book you get to see how the art team was progressing and when they made everything (For example on page 20 in the top left corner it says January 2013 and then on page 54 its dated April 2013). Also each picture has a title and the artists name next to it. The book itself is very nicely made. The slipcover has some great art on both the front and back and the book itself has a nice and thick hardcover featuring the Millennium Falcon. The contents are: Foreword- is 4 pages and basically just talks about the book and the new movie and what they hoped to achieve with it. Introduction- is 2 pages and just talks about how they had to make the new film just as good if not better than the previous films and a few things they wanted to do with the new film. Whos Who- This is 2 pages and lists the names of all the artists and designers. "Guided Imagery" Concept Phase- This is 70 pages and is just the art and designers throwing out sketches and art that they might later use. You get to see some ideas of how Rey, Finn and other new characters might look as well as a weird version of the AT-AT. There are revisions of Han Solo and Princess Leia, lots of battle scenes and beautiful scenery. There are vehicle concepts, some new storm trooper ideas, lots of different characters, the new Death Star, Junk Yards of ships and stuff, Sith lords, New space ships, and just lots more. The art is quite detailed and looks awesome. Pre Production- Is 102 pages and is where they finally got certain things approved by J. J. Abrams like hangers, and troop transports. There's

even a picture showing exactly how they get out of tie Fighters (I will post a picture of this for you). Like the rest of the book the art is stunning and captures the Star Wars Universe perfectly. You get to see sketches, blueprints, models, lots of concept art and artwork. There's lots of locations, fallen walkers, burning tie fighters, loads of characters and vehicles, and so much more. Production- Is 52 pages and is art that shows various scenes from the movie. Also the commentary here talks about the production and things such as Harrison Ford getting hurt and other things about making the film. One of my favorite pictures is the X-wings flying right above the water and waters flying everywhere (I'll post a picture). Post Production- Is 6 pages and I guess is art that they might use for the next movie which according to this book is called Star Wars Anthology: Rogue One which is set for release in December of 2016 (I'll post a picture proving this). "Who is Luke Skywalker?" Is only a page and talks about the force. Overall this book was loaded with content and really is an excellent companion to the new film. The art was very nice and covered a lot from the Star Wars universe. Its just really cool to see various versions of things and how they look compared to the final result as well as see the progress the art team made. This was definitely worth every penny and if you or someone you know is a Star Wars fan then get this you wont be disappointed.

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